

Mandalorian Mercs Costuming Club

SuperCommando Codex.

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Article 1. Mission Statement

The Mandalorian Mercs (a.k.a Mercs) is a Star Wars fan based costuming club. Our intent is to celebrate the Star Wars universe using costumes and props, specifically custom Mandalorian characters based off official movies, books, comics, and games. The Mercs' aims are to celebrate the Star Wars movies, books, comics, and video games through the wearing of costumes and to promote the quality of improvement and creativity in costumes and props. We as members of Mercs know that brotherhood and family were two of the most important bonds shared by Mandalorians, and we intend to promote these by accepting the responsibility of behaving professionally and civilly in public. The purpose of this codex is to define what Mercs shall be and to serve as a set of guidelines for how Mercs operates.

Article 2. Membership Requirements

The Mandalorian Mercs is an equal opportunity fan club that does not discriminate against those applying for membership or holding rank/office within the Mercs due to race, religion, sex, creed, or sexual preference. Applicants must apply for membership using the form found on the JOIN US page of the Mandalorian Mercs website, and meet the following membership requirements:

1. Applicants **MUST** be 18 or older to join. You **MUST** include your date of birth on the membership form, or your application will be automatically denied.
2. You **MUST** have a completed set of Mandalorian armor or an approved Aruetsiie costume to become an official member of the Mandalorian Mercs, and **MUST** submit a clear, full-length, well-lit photograph of yourself in costume along with your membership request. Mandalorian and Aruetsiie costumes submitted must reflect the costuming requirements found in Article V Subparts A & B. Any application submitted without a picture will be automatically denied. However, applicants who wish to join but do not have a costume may still join the Mandalorian Mercs Message Board.
3. A valid email address is required. Contact between clan members, officers, and leaders are frequent and we must have a way to keep in touch with members.
4. Mandalorian Mercs ask that you **NOT** use any type of rank or title (Examples: Captain, Mand'alor, Sergeant) in your Mandalorian Mercs Character name. We ask that members only be known as Mandalorians or Aruetsiie. Please choose a Mandalorian name that sounds Star Warsy. Earthly sounding names will not be allowed (Examples: "Killer", sweetie-pie, Joe-bob). Names used in the Star Wars universe are already taken and will not be accepted for use by a member except under special circumstances approved by the ruling Mand'alor. Last names from characters in the Star Wars universe (Fett, Skirata, Vau etc) may be used.
5. Members must realize that they will often be photographed and videotaped while at public events or conventions. These images may be used for Mandalorian Mercs club purposes such as website,

presentations, and promotional material. If any member does not wish to allow Mercs to use their image, notice must be given to their clan leader and forwarded up to the Cuy'Val Dar Council for entry into their membership profile.

Article 2. Subpart A: Inactive & Active Memberships.

Active members in the Mandalorian Mercs are members who meet the following standards:

- 1.) Meets all Mandalorian Mercs Codex requirements (i.e. has complete costume, is 18 or older years of age, ect) with official membership.
- 2.) Maintains their membership profile by providing current descriptions of their costume and having an accurate valid email address.

Inactive members in the Mandalorian Mercs are defined as a member who:

- 1.) Does not have current contact information in their membership profile.
- 2.) Their profile picture or costume information is outdated or inaccurate and requests for updated information have gone unanswered.
- 3.) A member specifically asks to be place on "Inactive Status."

Active Members may:

- 1.) Hold clan rank, become clan leaders, become Cuy'Val Dar Council members, be elected Mand'alor. Members must be active for no less than one year since becoming an active member before holding positions in the Cuy'Val Dar Council.
- 2.) Help Coordinate/Host "Official" Mercs fundraisers, conventions, or gatherings.
- 3.) Purchase "Mandalorian Mercs/Member Only" merchandise. (i.e. t-shirts, ID cards, patches, stickers, etc)
- 4.) Have their costume and character profile posted on Mercs.firespray.net in the Members section.
- 5.) Participate in "Official" Mercs activities. (i.e. Charity Benefits, Fundraisers, Convention activities, etc)
- 6.) May vote in clan/organization matters.

An Inactive Mandalorian Mercs member:

- 1.) May NOT hold rank or position within Mercs.
- 2.) May not coordinate activities.

- 3.) May not purchase official Mercs merchandise.
- 4.) Will not have their picture and character profile posted on the Members page.
- 5.) May not vote in any clan/organizational matters.

Minimum activity level requirements.

- 1.) Maintain contact, character, and costume information every three months.
- 2.) Attend at least ONE Mercs sanctioned event. (Sanctioned events appear in our "Calendar" on our forums.)

Any member wishing to discuss their current membership status may contact the Mand'alor at: memberships@mercs.firespray.net

Article 2. Subpart B: Costume Requirements

The Mandalorian Mercs celebrates creating, owning, and wearing the costume armor of the Mandalorians as features in the Star Wars films, books, comics, and art. To capture the magic of these characters, our goal will always be the professional presentation and portrayal of these costumes. We recognize that the primary goal of this club is to be a home for custom Mandalorian characters and in doing so we recognize the need for creativity and individuality within the confines of decency. Mandalorian Mercs allows costumes based on the following **BASIC** standards.

- 1.) Light Mandalorian Armor: Consisting of a Helmet (Traditional Mandalorian or Mod Helmet), chest, stomach, back, armor vest, shoulders, gauntlets, cod piece and knees.
- 2.) Medium Mandalorian Armor: Consisting of a Helmet (Traditional Mandalorian or Mod Helmet), chest, stomach, back, armor vest, shoulders, gauntlets, cod piece, frontal thighs, knees, frontal shins, and boot arch pieces.
- 3.) Heavy Mandalorian Armor: Consisting of a Helmet (Traditional Mandalorian or Mod Helmet), chest, stomach, back, armor vest, shoulders, lower biceps, gauntlets, cod piece, wrap around thighs, lower thighs, knees, wrap around shins, and boot arch pieces
- .4.) Aruetsiie costumes must be approved by the Cuy'Val Dar Council. Costumes may consist of attire worn by background characters in the Star Wars movies, books, and comics. Tunics, slacks, boots, dresses, gowns, cloaks, jackets, and custom light armor are all submittable costumes for allowance.

Article III. Organization

Mandalorian Mercs is a world-wide fan group that was founded in 2007. The leadership of the club is broken down into three levels: Regions, Clans, and Cuy'Val Dar Council. Regions serve as the wide-area organizational group encompassing several states; Clans serve as the local organizational governing groups while the Cuy'val Dar Council serves as the governing body for all clans and members. Mercs recognizes that most activities will be held on a local level. For this reason, we use our Clans to foster local identity and encourage teamwork and fraternity. Mandalorian Mercs provides its membership the ability to earn organizational ranks through their clan. Current Clans and Cuy'Val Dar Council are featured on the Members page.

Article III. Subpart A: Rank

Ranks in Mandalorian Mercs are achieved at the Clan level. Special promotions can only be given by the current Mand'alor, and only two special promotions can be given during a member's total membership to Mandalorian Mercs unless voted otherwise by the Cuy'val Dar Council. Ranks are provided in the group to help facilitate activity and the desire to maintain activity within clans and the organization as a whole.

For more information on Voting for leadership ranks, please see Article V. Voting Procedures.

Levels of Rank :

Mandalorian Mercs High Command

- 1.) Mand'alor: Chief Governing Officer of Mandalorian Mercs. Handles all public matters of Mandalorian Mercs, creates policy with Cuy'Val Dar Council. Reviews and accepts new member applications.
- 2.) Alor: Chancellor to the Mand'alor and leading member of the Cuy'Val Dar Council. Administrates voting in Council. Only member who can be "Acting Mand'alor" when group is in absence of a ruling Mand'alor. Governs regional officers and oversees regional voting.
- 3.) Al'verd (Mando'a for Commander): Cuy'Val Dar council members. Votes on organizational policies. Act as head officials at "Official" Mandalorian Mercs events. Carries out day to day administrative duties of the Mandalorian Mercs organization.

Mandalorian Mercs Regional Command Ranks

Al'verd (Mando'a for Commander): Administers voting to all members and clans within the region. Aids Cuy'Val Dar in maintaining current member lists for their regions. Approves new clan formations within their regions. Responsible for setting up Mandalorian Mercs appearances at convention(s) in their region.

Mandalorian Mercs Clan Ranks

1.) Alor'ad (Mando'a for Captain): Clan Leaders and Regional Officers. Maintains the day to day functions of regions and clands as well as being the leading official at clan/regional events. Clan Alor'ad may promote clan members and submits an updated clan roster every quarter. Clan and Regional Leaders are voted on once a year by members of their respective clans and regions. Unless the clan or region is newly formed, members must be at the rank of Sergeant with at least 1 full year as an active member.

2.) Ver'alor (Mando'a for Lieutenant): Clan and Regional XO. Helps Clan Leader with day to day clan duties. Helps organize and administer clan and regional events. Administers clan and regional voting. Acts as Clan Leader or Regional Leader in times when no Leader is present for their respective clan or region. Unless clan or region is newly formed, only members at the rank of Sergeant with one full year of active membership can be appointed XO by a Clan or Regional Leader. Clan XO Submits promotion lists to Clan Leader.

3.) Ruus'alor (Mando'a for Sergeant): Helps XO administer voting. Aids new clan members in learning how Mandalorian Mercs operates. Recommends junior members for promotions to XO. Unless clan is newly formed, only members with 1 full year of active membership may be appointed/promoted to Sergeant.

4.) Alor'uus (Mando'a for Corporal): Aids new clan members in learning how Mandalorian Mercs operates. Members must have 6 months of active membership before being appointed/promoted to Corporal.

5.) Ver'verd (Mando'a for Mercenary/Private): Learn the ways of Mandalorian Mercs. Members receive this rank upon entry to Mandalorian Mercs.

Article III. Subpart B: Regions

Regions are the largest form of representation within Mandalorian Mercs. Each region will operate as an autonomous organization under the Mandalorian Mercs club logo. Regions are headed up by a Regional Commander (Al'verd), regional Captain (Alor'Ad), and Regional Sergeant (Ruus'alor). Region Commanders will be elected on the first week of January. Following the outcome of elections, Commanders will appoint their officers. Candidates for Regional Commander must have at least 1 full year as a member of Mandalorian Mercs.

Officer duties are the following:

Regional Al'verd: Enforces club policies for the region. Rules on matters pertaining to the region specific or clan specific matters. Head Mercs official at any club event where a Cuy'Val Dar member or Mand'alor isn't present. Forwards all voting materials to the Alor once elections have completed.

Regional Alor'Ad: Responsible for putting together activities for local conventions in their region. This may include reserving table space, unpacking and setting up press-kits, putting together attendance lists for volunteers.

Regional Ruus'alor: Aids the Alor'ad in setting up for regional events. Collects voting material from regional members and clans, then forwards them up to the regional Al'verd for processing. Aids new clans in formation and acquisition of clan starter kits.

Regional Al'verd elections are held on the second week of January annually. Ver'alor and Ruus'alor positions will be appointed by the new Al'verd and serve under him/her until a new Al'verd is elected, removed from office, or resign position.

Regional Al'verds may be removed by the Mand'alor or by the Alor with the Mand'alor's approval. All regional Alor'ads will communicate directly with the Cuy'Val Dar or Mand'alor on issues regarding their regions.

Regions are allowed and encouraged to make banners with their regional logo for parade and event use.

Article III. Subpart C: Clans

Clans are the local representative body of Mandalorian Mercs within the club's regions. Clans are responsible for providing members with events, administering organization votes throughout their membership, and carrying out the policy proscribed in the Mandalorian Mercs Codex and those passed down by the Cuy'val Dar Council and Mand'alor.

Clans are led by the Alor'ad or Clan Captain which is elected each January by the clan members. Candidates for Alor'ad consist of any member with the rank of Ruus'alor or Ver'alor and at least 1 full year active membership in Mandalorian Mercs. Clans can be formed with as few as 3 members and maintain an active membership of no less than 3 members per year after its first year of activity. Clan members may split off and form their own clan as long as doing so does not cause the first clan to slip below the 3 person minimum. Members may also change Clans provided the Alor'ad of the current clan and the adopting Clan approve.

New Clans must complete a "Clan Application Form" in which they list their new Clan name, roster of full Mandalorian Mercs members, territorial boundaries, Clan flag, Clan symbol, and a brief statement of purpose outlining the reason their Clan is to be formed. The form will also list the administrative staff including the Alor'ad, Ver'alor, and Ruus'alor as these will be the only required ranks for Clan formation.

The "Clan Application Form" and associated materials must be submitted to the Regional Leader who approves then submits the request to the Clan Administration Officer. New Clans forming from current Clans must provide approval from the current existing Clan's Alor'ad before the new Clan is allowed to form.

Persons wishing to form a Mandalorian Mercs sponsored clan MUST go through their regional commander.

What Clans are allowed to do.

- 1.) Provide at least 1 quarterly event for their membership.
- 2.) Administer Clan and Organizational votes.
- 3.) Create flags/Standards for the Clan.
- 4.) Create symbols to be worn on the right breast plate of member's armor.
- 5.) Create the clan's official name (only when clan first organizes) that best fits with Mandalorian Mercs Theme and the Star Wars universe. Examples: Clan Talon, Clan Skirata, Clan Ordo. Traditionally Clans are named after their first clan leaders.
- 6.) Organize local fundraisers and public events.

What Clans are NOT allowed to do.

- 1.) Change group policy set forth in the Codex.
- 2.) Approve members who have not yet submitted a membership application.
- 3.) Approve Arueteise. Clan Leaders must direct potential Arueteise to submit applications using the website.
- 4.) Create offensive clan names.
- 5.) NOT carry out the policy set forth in the Codex

Article III. Subpart D: Cuy'val Dar Council

The Cuy'val Dar Council is the administrative body for the Mandalorian Mercs group. The council consists of 7 permanent officers with the rank of Al'verd (commander) and one presiding member with the rank of Alor (Chancellor). These officers administer the day to day functions for the Mercs group such as the Web Site/Forums, Memberships/Personnel, Public Relations, Clan Administration, Quartermaster, and Alor.

Cuy'val Dar Officer Duties:

- 1.) Communications Officer (CommO): Maintains the Mandalorian Mercs' website and forum. Delegates moderator duties for the forums, plans maintenance on forum/website and keeps website updated with the latest news around Mandalorian Mercs.
- 2.) Personnel Officer (PersO): Maintains membership records and forwards up member packets to be approved for membership. This office may delegate ONE member to be their assistant (APersO) answerable to the PersO only.
- 3.) Public Relations Officer (PRO): Organizes events for the Mandalorian Mercs group. Enters *official* events into the website calendar. Helps regional Ver'alors organize booths at conventions and public events. This office may delegate ONE member to be their assistant (ApersO).
- 4.) Clan Administration Officer (CAO): Receives all correspondents from Clans and forwards them to appropriate officers. Approves requested forms to new Clans from Regional Commanders and forwards them to Mand'alor, forwards clan voting materials to Clans. Maintains communication with Regions regarding all Clans and documents all changes in Clans into their respective files.
- 5.) Quartermaster (QM): Submits ideas and plans for organizational merchandise. Orders and maintains organizational merchandise. Insures new members receive membership packs with appropriate Mandalorian Mercs items for new members.
- 5.) Alor (Alor): Chief overseer of the council. Reports to the ruling Mand'alor on problems/resolutions within the Council and Regions. Enforces the Codex to all Regions and Branches of Mandalorian Mercs and serves to maintain order within Mercs. Administers voting materials to all regions. Assumes the position of Mand'alor pro-temp if the current Mand'alor is removed from office, steps down, or is unable to fulfill the duties of their office until till a new Mand'alor can be elected. The outgoing Mand'alor will appoint a new Alor for the incoming Mand'alor term, and will not appoint themselves or any member from their home clan.

Article III. Subpart D: Mand'alor

The Mand'alor is the primary overseer, policy maker, and figurehead of the Mandalorian Mercs group. The Mand'alor creates policy to be reviewed and approved by the Cuy'val Dar council, moderates the

Council, aids in the induction of new Regions, Clans, and components to the Mercs. Reviews merchandise submitted by the Quartermaster, and organizes partnerships with outside organizations.

The term of Mand'alor is no more or less than two years. Elections for Mand'alor are held on the October of the current Mand'alor's last year in office. The incoming Mand'alor will assume office the following January using October-December as a "turn over" period. All Regions, Clans, and Members will vote in the Mand'alor election, and any member with the rank of Corporal and one full year of membership is eligible to run in said elections. Mand'alor elections will be conducted by the Alor, and the final 8 votes will be submitted by the Cuy'val Dar Council and the outgoing Mand'alor once all clan voting materials have been received. Clan voting materials MUST be received no later than the first Monday of the last full week in October to be valid votes.

Article IV. Code of Conduct

Mandalorian Mercs realizes that it's membership's costumes are based off of characters and ideas from the Star Wars films. As such, costume-wearers carry the responsibility of portraying these characters professionally and tastefully while in public. For these reasons, all members are prohibited from acting in a manner disrespectful towards the image they are portraying, towards fellow club members, or towards the public at large while in costume at an event expressly organized as a Mercs event.

- 1.) Foul language, obscene gestures, and use of alcohol or tobacco are NOT ALLOWED while in costume in view of the public (ESPECIALLY CHILDREN) as they jeopardize the club's image. Any convention or gathering where adult content is prevalent can be considered a private venue and a non-Mercs event and behavioral standards are relaxed.
- 2.) Acting in a threatening or violent manner, sexual harassment or misconduct, theft, and illegal substance abuse are all prohibited as they are unacceptable behavior. This applies to members in or out of costume at Mercs events or otherwise.
- 3.) Members who engage in such conduct may be subject to disciplinary action, including expulsion from the Mandalorian Mercs. This code is meant to give fair warning and not restrict freedom. Out of costume, members are still required to observe reasonable behavioral standards towards fellow club members.&

Article V. Voting Procedures

Mandalorian Mercs realizes that to operate in the best interests of all members, Mercs must allow for interchangeable leadership positions decided by vote. Voting periods will be communicated to all Clans and Members by the Alor. The COO will ensure that all Clans have the proper ballots, and any paperwork needed will be made available upon request. Elections will be run in the following order:

- 1.) Mand'alor, every two years beginning the 1st of October and ending the last full week in October. Current council members and Mand'alor will cast the final 8 ballots.
- 2.) Regional Commanders, Every year beginning the first week in January and ending at the end of the first week in January.
- 3.) Clan Leader, Every year beginning the first week of January and ending at the end of the first week in January.

Ballots for Mand'alor and Cuy'Val Dar will be printed and sent down to all clans via the COO. Ballots for Clan Leaders will be sent as a blank form for Clans to fill out locally. Ballots for Mand'alor and Cuy'Val Dar must be received by the Alor no later than the end of the first full week of November. Winning candidates will be announced on November 15th no later than 8pm EST. In the event of a tie, the COO will call for write-in ballots from Clan Leaders ONLY to decide the winning candidate. If a second tie happens, the winner will be decided by the Cuy'val Dar Council.